

RNA Genotype-pgenotype map (cont.) & RNA world: sequence - structure- interactions

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RNA genotype-phenotype mapping, summary

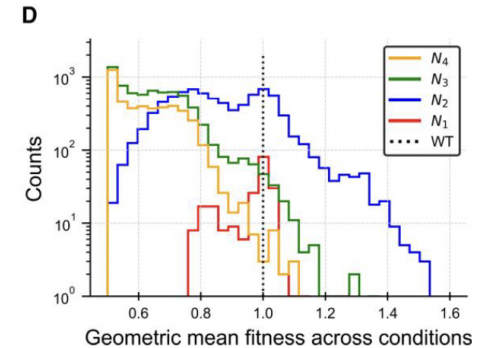
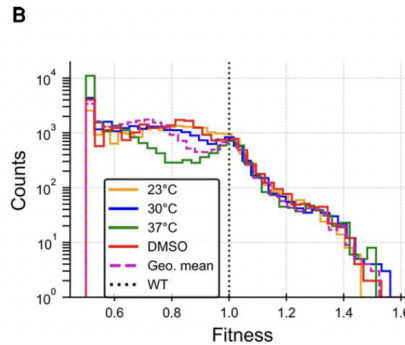
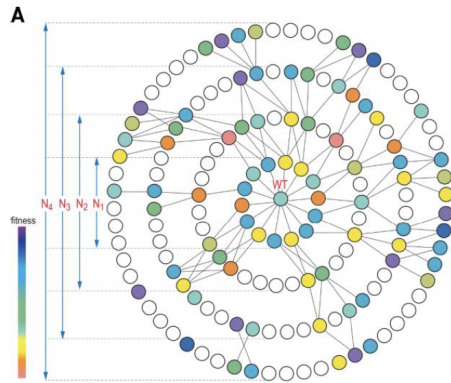
- “smoothness within ruggedness”
single mutation can be neutral and can change ‘everything’
- percolating and intercalating neutral networks
from smooth-rugged towards neutral networks
- no local peaks: detours
- phenotypic vs genotypic information threshold
- diffusion on neutral networks (D prop.to λ)
- adaptive walk with majority of neutral mutations
- reconciliation neutral and adaptive evolution
- RNA landscape “ideal” for evolution
- Evolution of “robustness” (higher λ) (“flattest”)
- Evolution of evolvability (iff innovation along NN)

Implications evolution towards higher robustness

- more robustness \rightarrow more exploration ($D \lambda$)
- evolution of evolvability *at level of population*

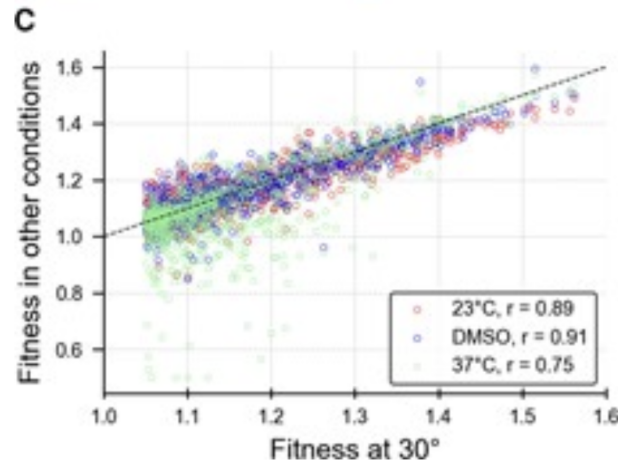
Experimental determination of tRNA GP map (23,284 muts)

robustness vs fitness: many more fit mutational neighbors



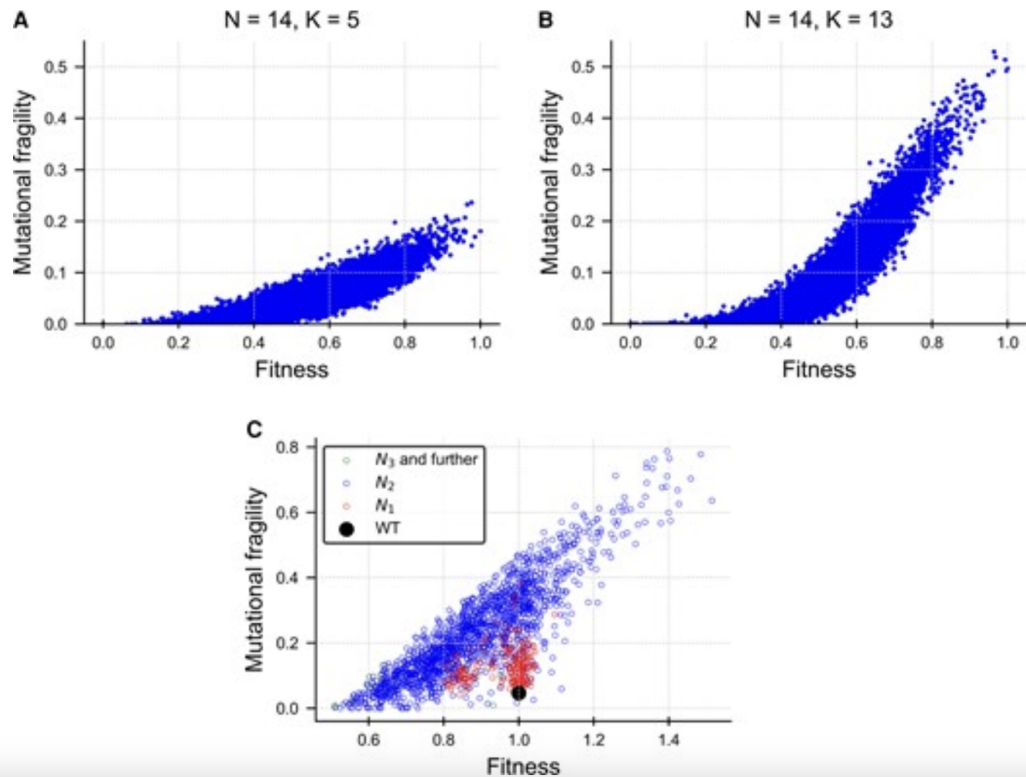
fitness = growth rate
in 4 conditions;

**paths to fitter
genotypes exist!**



Fitness Landscape Analysis of a tRNA Gene Reveals that the Wild Type Allele is Sub-optimal, Yet Mutationally Robust Gabzi, Pilpel, Friedlander, MBE 2022

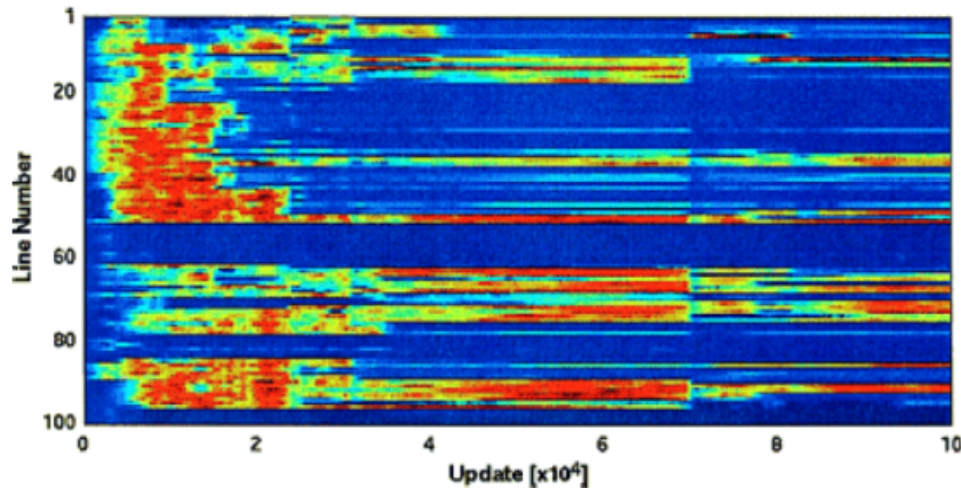
HOWEVER: Wildtype very robust!
but note: less fit implies more robust



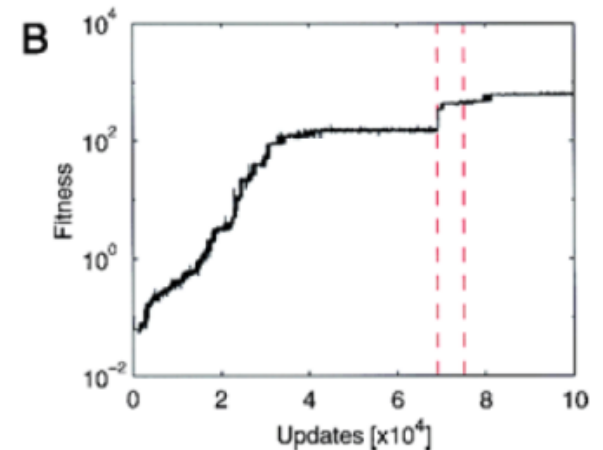
$$\phi_i = \frac{1}{|N_1(i)|} \sum_{j \in N_1(i)} |f_i - f_j|_+,$$
$$|x|_+ = \begin{cases} x & \text{if } x \geq 0 \\ 0 & \text{if } x < 0 \end{cases}$$

Robustness, population diversity and evolutionary optimization

AVIDA: Self-replicating computer program (Adami et al)



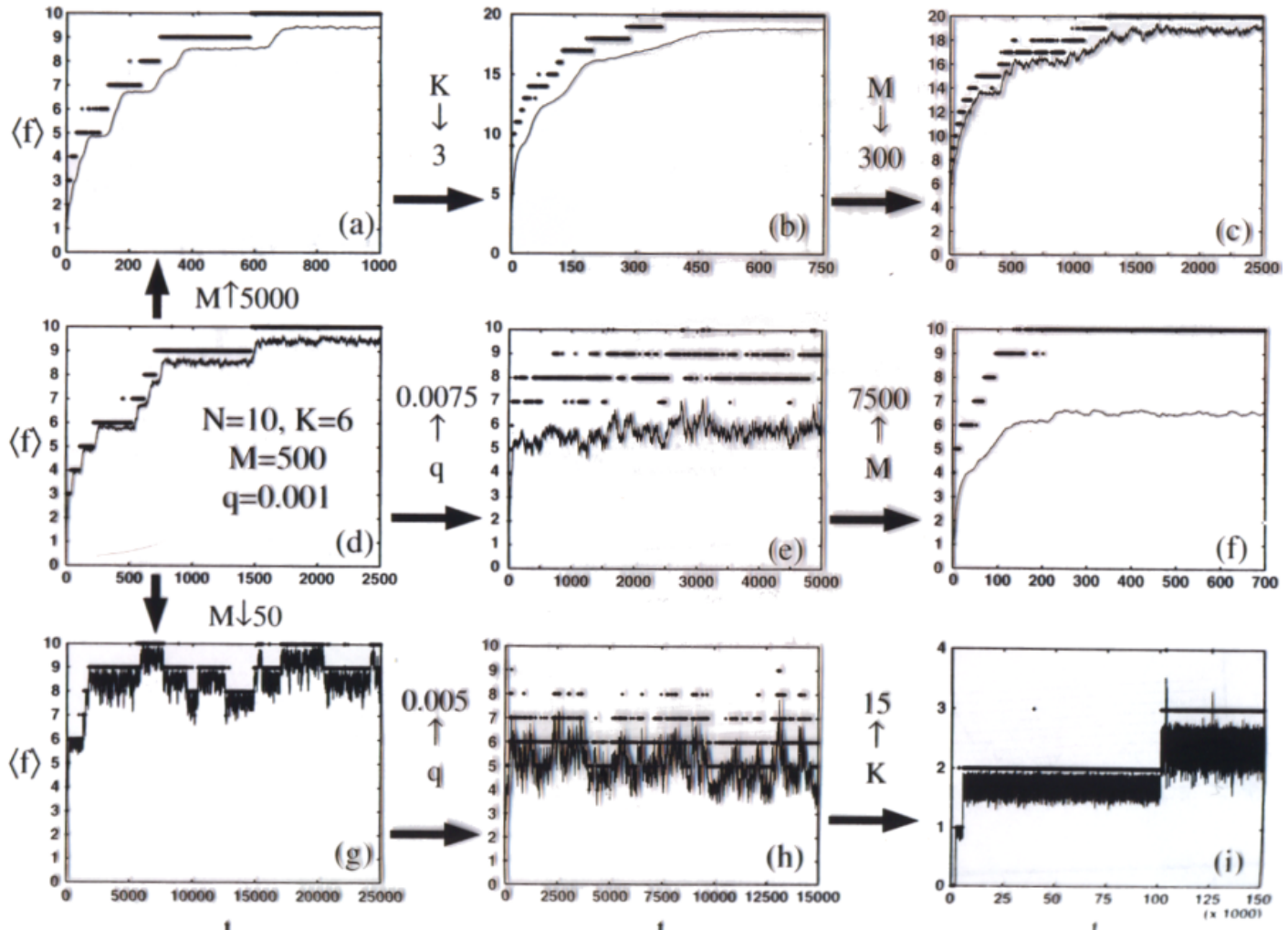
quasispecies



fitness

Population variability per position (gene) $p_i \log(p_i)$

Neutrality and information accumulation (royal road)



information accumulation upto information threshold..

**Derived properties
JUST RNA?
or even just by wrongly computed (and 2 D) folding?**

*percolating neutral path; innovations
evolution toward robustness*

NO.....

similar (mutatis mutandis) properties in

Gene regulatory networks (A Wagner 2007a,b)

Protein folding (A Wagner 2010) (BUT! see later)

Metabolic networks (A.Wagner 2012)

see also books by A. Wagner

Manrubia et al From genotypes to organisms: State-of-the-art and perspectives of a cornerstone in evolutionary dynamics Physics of life 2021

From paradigm systems to general conclusions vs Studying “all” cases

NK landscapes (Kauffman):

Class of models to study impact of GP mapping on evolutionary dynamics.

N: number of properties (e.g. sequence length)

K: number of “epistatic” interactions

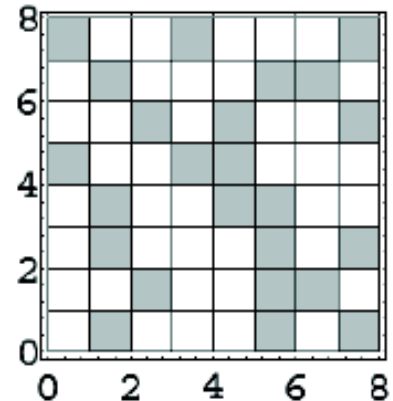
most often 2 states per position

Fitness contribution of each $N \cdot 2^K$ states
chosen randomly. Fitness is sum of those

Calculate e.g pathlength to local peak
height of optima reached (etc.)

NO percolating, intercalating neutral paths
and its evolutionary consequences

versions include neutrality



Genotype-phenotype mapping: Coding structure

3 questions/answers:

Given code – > which evolutionary dynamics?

eg RNA folding: punctuated evolution etc.

Given problem – > how to code?

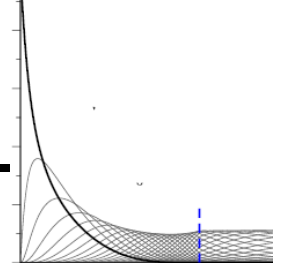
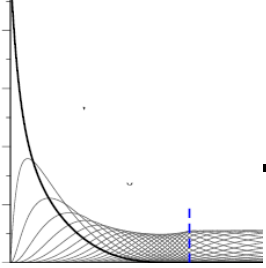
expectation: smooth, non-redundant;

found intertwining neutral paths

Given evolutionary dynamics – > which code?

towards robustness, hence evolvability

2 images of RNA world



individual complexity

evolution toward robustness

interwined neutral nets

1 sequence 2 ribozymes

innovation along neutral path

"RNA ideal evolvable molecule"

sequence to structure

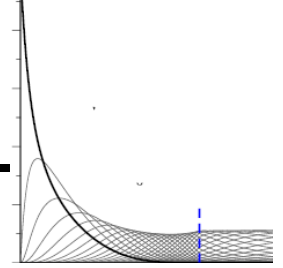
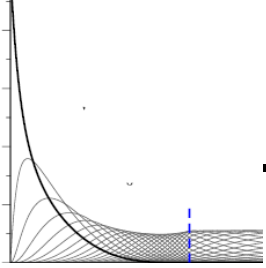
ecosystem complexity

$$X_{i+1} + X_i \longrightarrow 2X_{i+1} + X_i$$

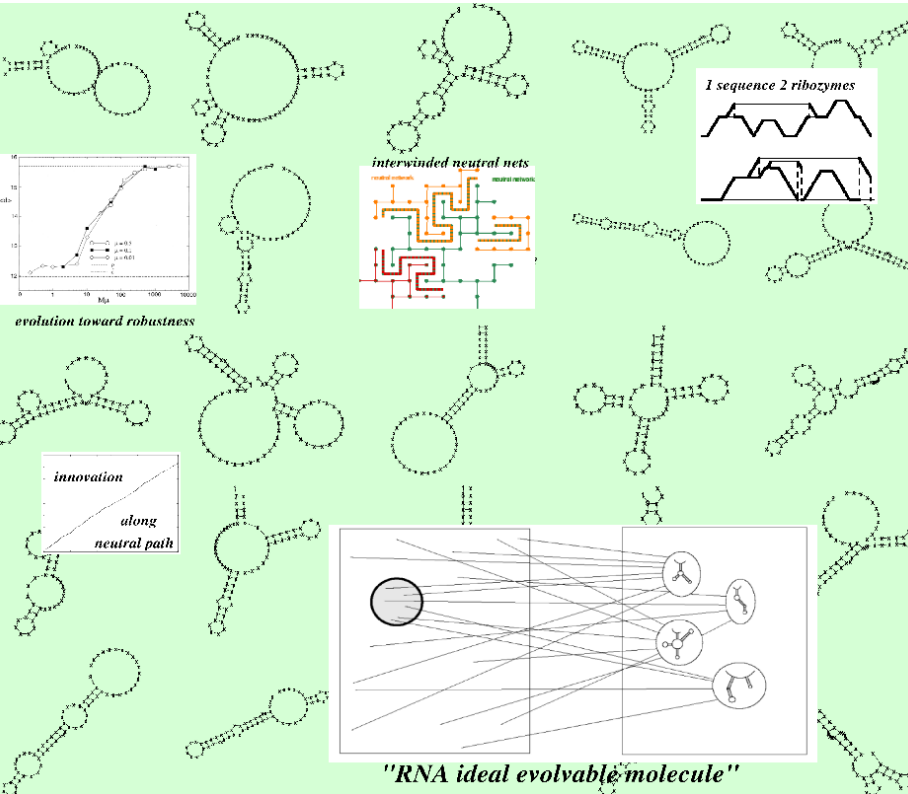
replicator to wave/vesicle

replicator to wave/vesicle

the RNA world

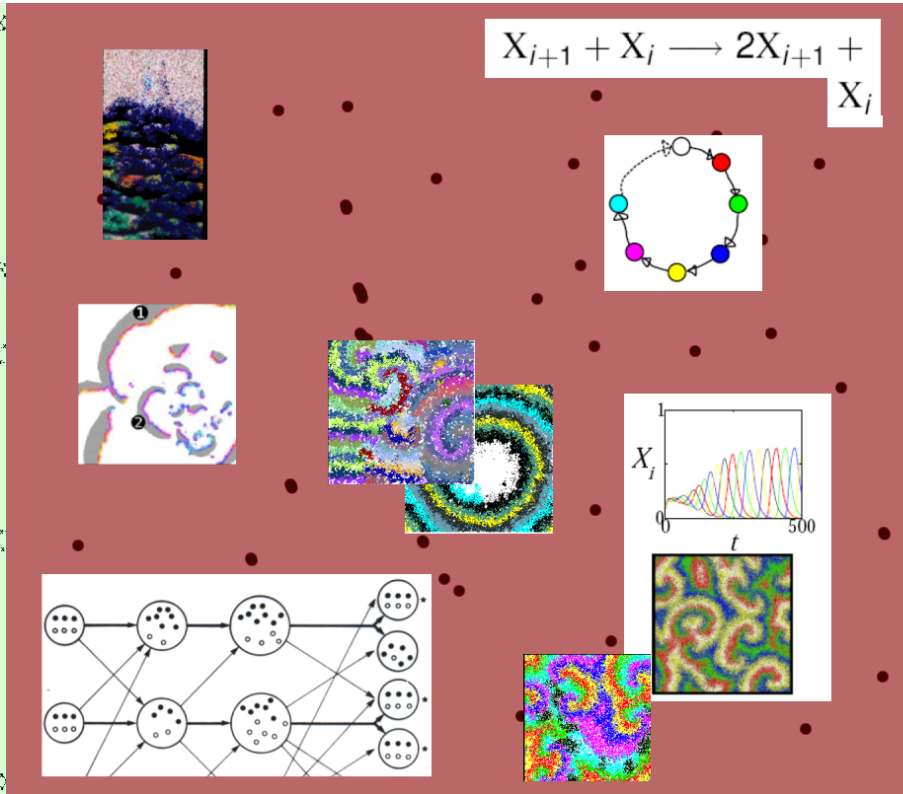


individual complexity



RNA (without world)

ecosystem complexity



world (without RNA)

Today: RNA in space

Themes

Structured based modeling

Individual and/or ecosystem based complexity
ecosystem diversification and mutation rate

Evolution of coding structures (cont)

multiple coding

mutational neighborhood

RNA even more evolvable than seen so far

RNA world: Preconceived networks vs evolving individuals, emerging species, emerging interactions

- **structured individuals**

here RNA sequences (+ and - strands)

if folding in predefined structure: replicase

- **no predefined target or fitness**

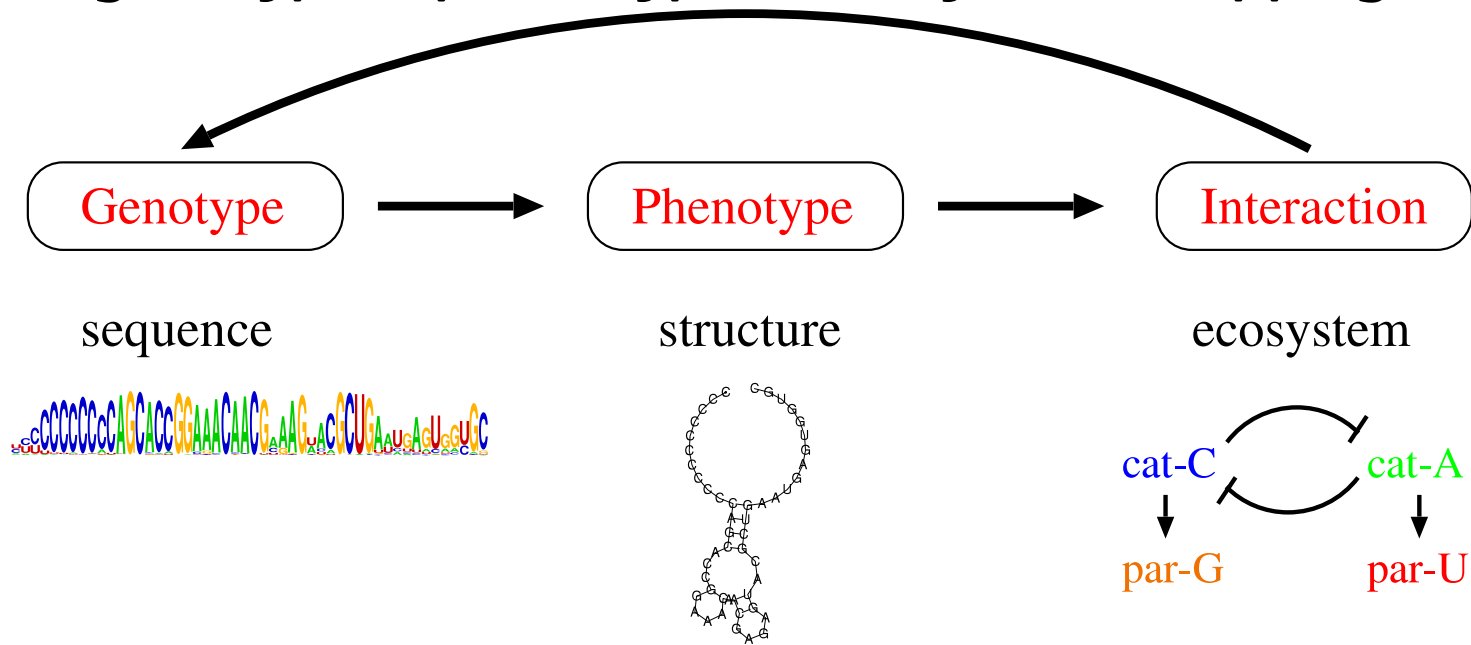
- **no predefined interactions**

but predefined reactions

DO SPECIES/ INTERACTION NETWORKS EVOLVE?

DOES EVOSYSTEM COMPLEXITY EVOLVE?

genotype - phenotype - ecosystem mapping

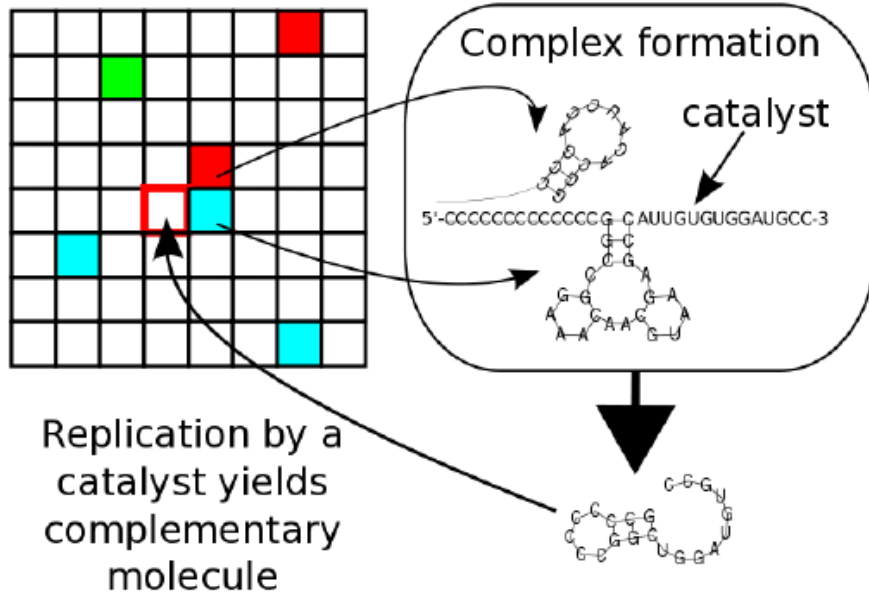


feedback from higher levels to lower levels in evolving system

interacting RNA's

Complex formation happens 5'-end → 3'-end

(*“strong” altruism*)



1. $X + Y \xrightleftharpoons[k_1]{k_2} C_{X\sim Y} \text{ or } \xrightleftharpoons[k_2]{k_1} C_{Y\sim X}$
2. $C_{X\sim Y} + \Phi \xrightarrow{\kappa} X + Y + Y^{-1}$
3. $X \xrightarrow{d} \Phi$

only structure + reaction

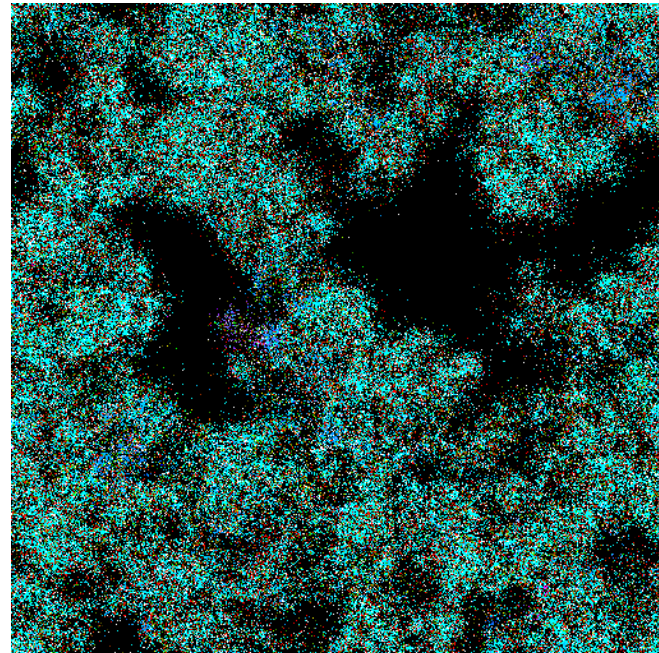
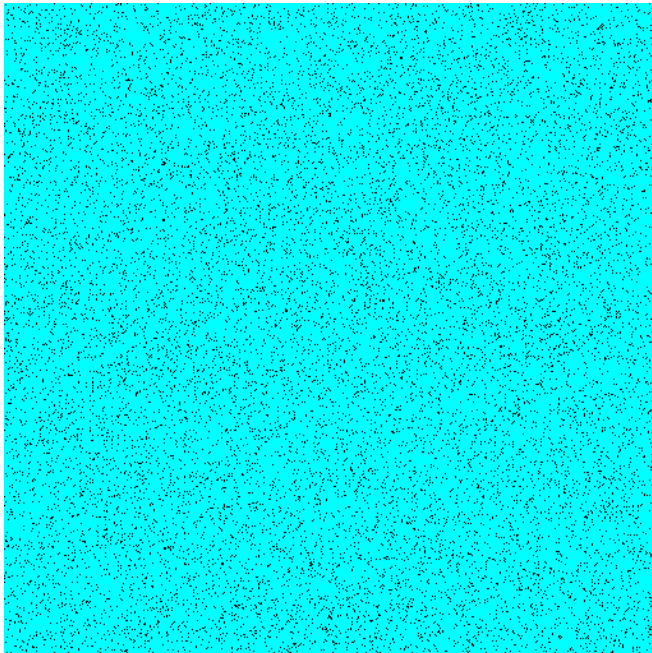
no fitness function and no interaction predefined

Maximum mutation rates($\mu = .015$):
is only below informtion threshold
for evolved coding structure
ONE quasispecies

initial population

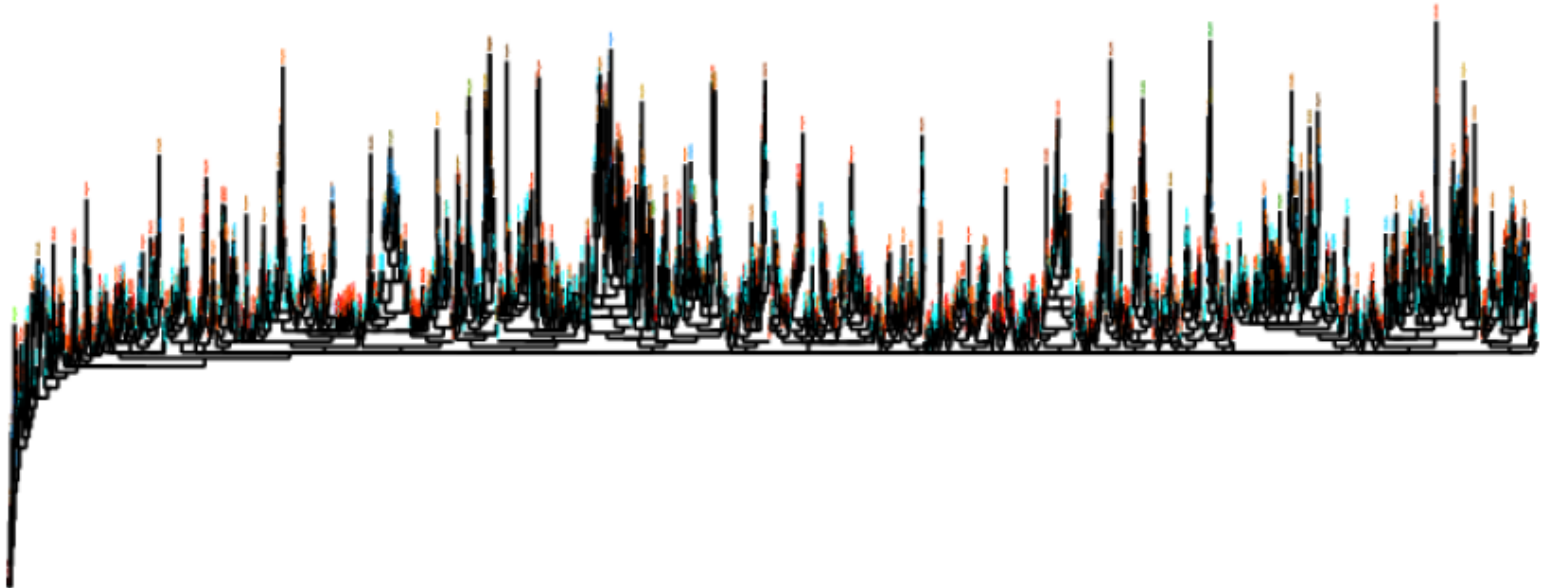
dynamics with mutation

= after stopping mutation



High mutation rate ($\mu = .015$) population structure of + strands

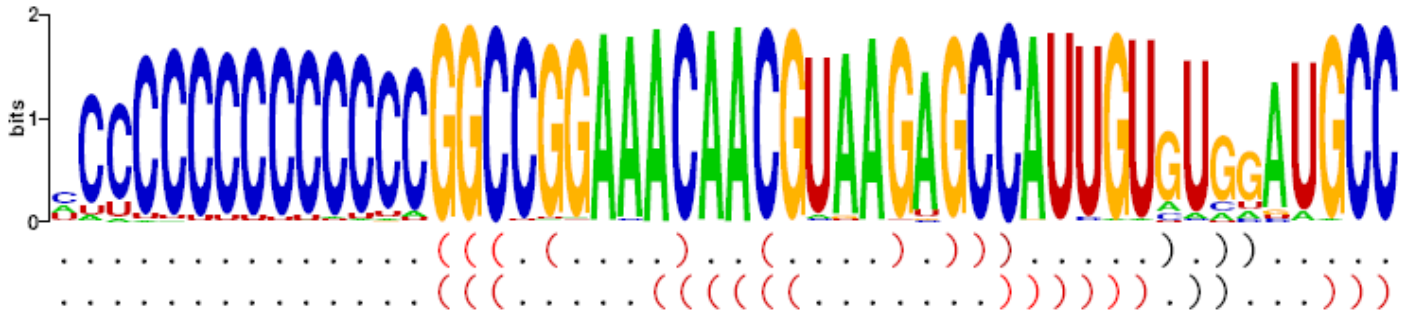
- Phylogeny reveals patterns in population of genotypes



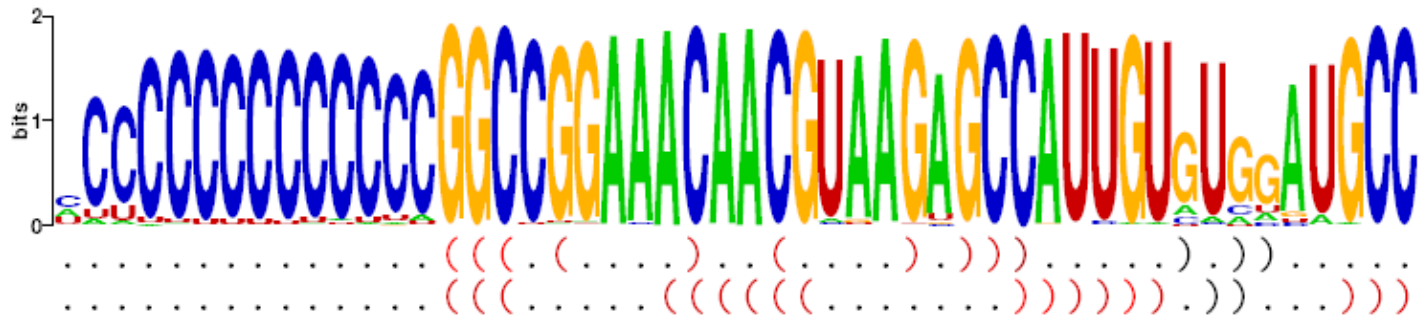
- No clade patterns
- Population is supported by various genotypes
- One quasi-species

Color	Types
Cyan	Catalyst
Red	Non-catalyst

High mutation rates ($\mu = .015$) sequence structure:
symmetry breaking: only + strands catalytic

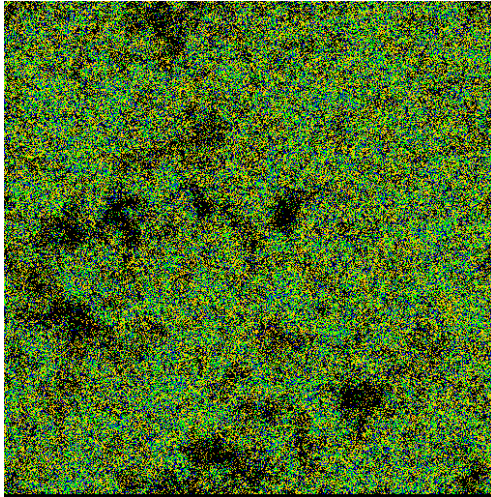


- Very high C frequency in 5'-end
- High G frequency in 3'-end
 - → many GC pairs
- Many interspersing U in 3'-end
 - → prevents base-pair formation *in homo*
- No 5'-end in template strand
 - → prevents non-functional complex formation

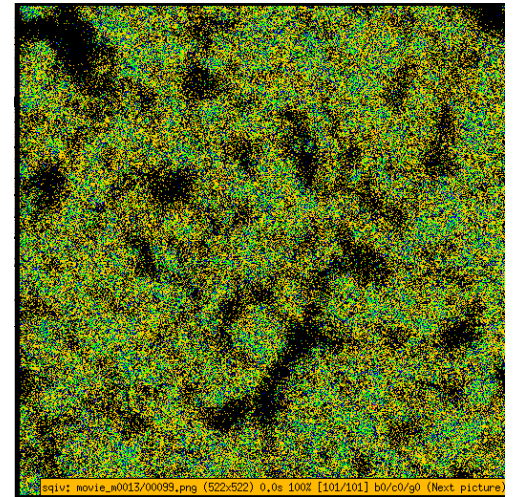


- Sequence is delicately tuned up
 - Almost all base-pairs are GC
 - Many other G and C that should not pair
 - → Difficult to form correct base-pairs
 - High sequence conservation in all positions
 - Loop region must be tuned too

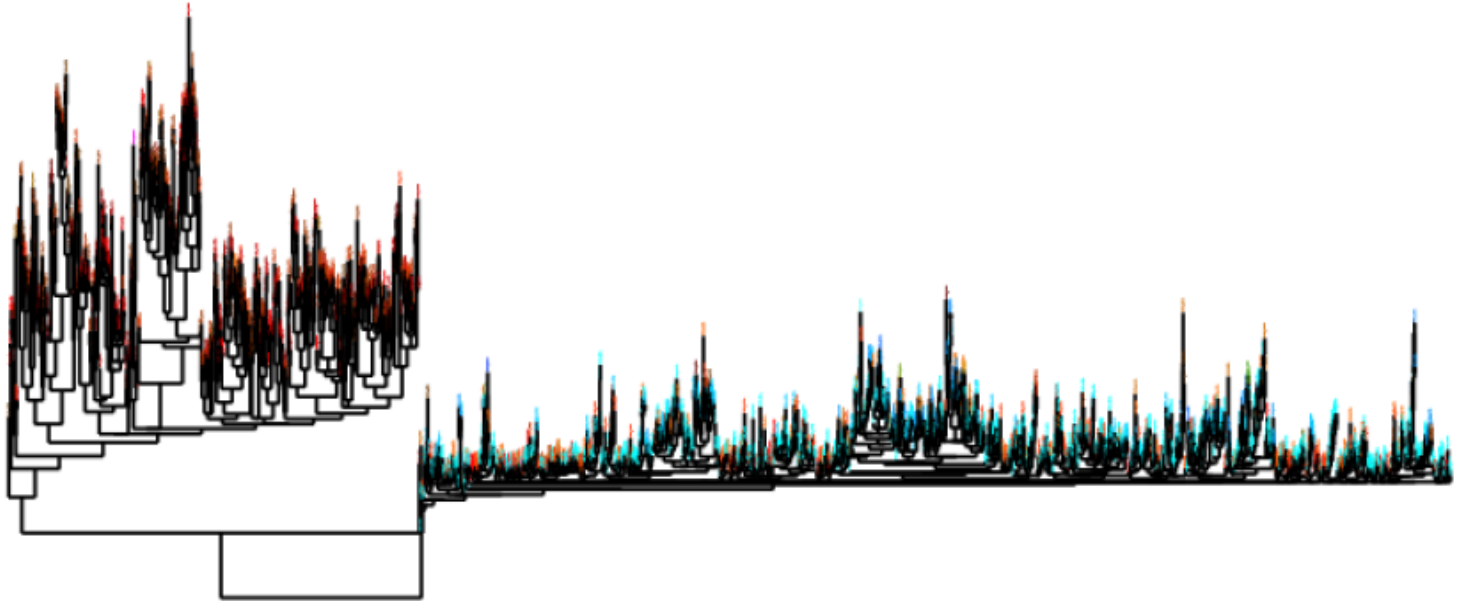
lowering mutation rates ($\mu = .13$) : SPECIATION



$m=.014 \rightarrow m=.013$



lowering mutation rates: ($\mu = .13$) population structure

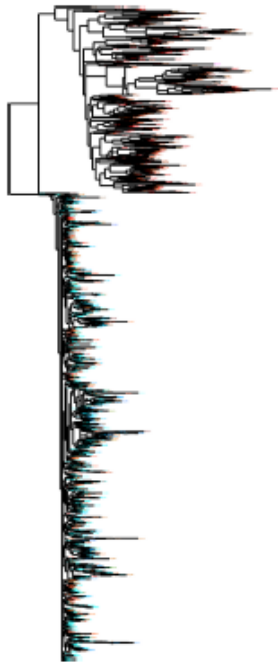


Color	Types
Cyan	Catalyst
Red	Non-catalyst

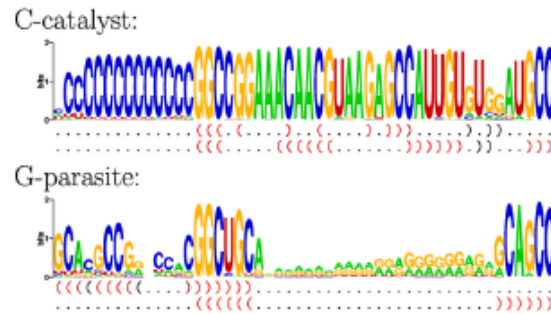
- Two quasi-species
 - distinct sequence classes
- Catalyst & Non-catalyst

Parasite invades in periphery of QS

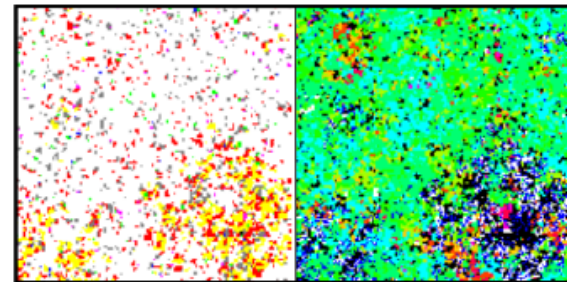
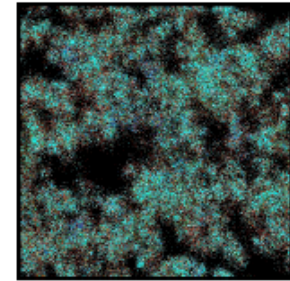
■ Population of Sequences



■ Genotype & Phenotype



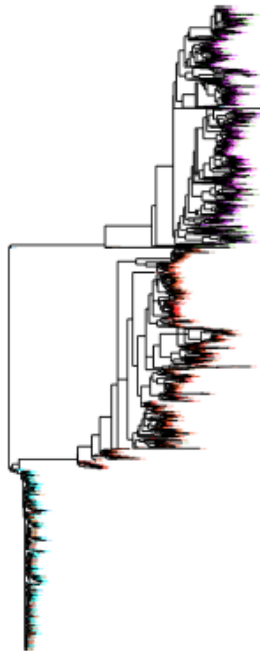
■ Space & Time



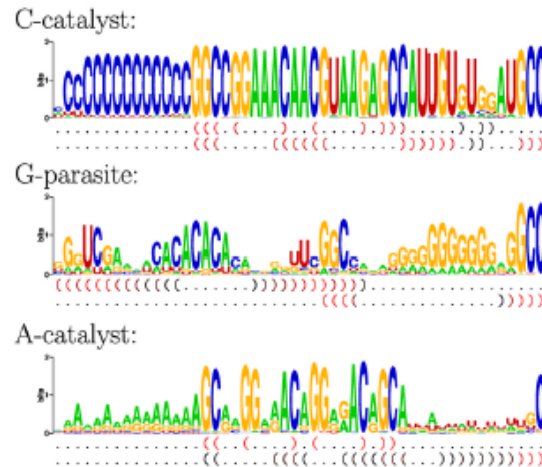
Hamm.
dist. from
master
sequence

Lower mutation rate $\mu = .008$: 3 quasispecies

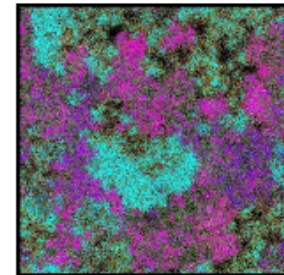
■ Population of Sequences



■ Genotype & Phenotype



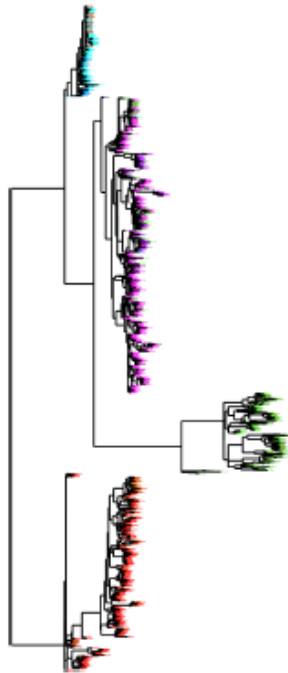
■ Space & Time



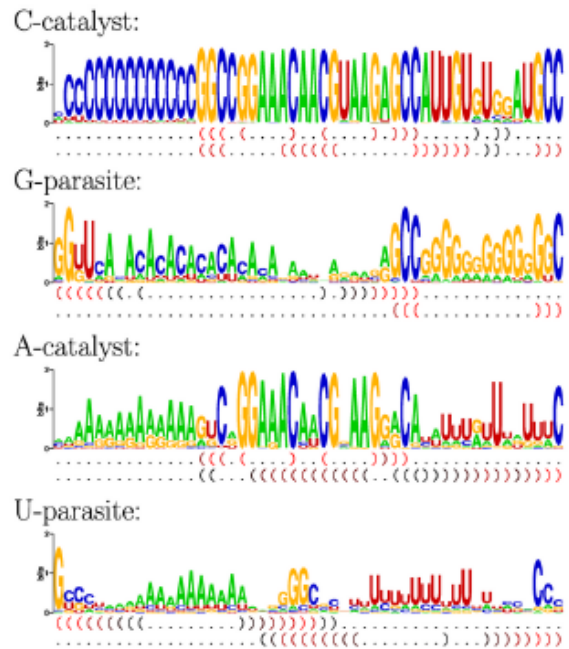
A catalyst: HIGH neutrality (ca 50%)

Lower mutation rate $\mu = .004$: 4 quasispecies

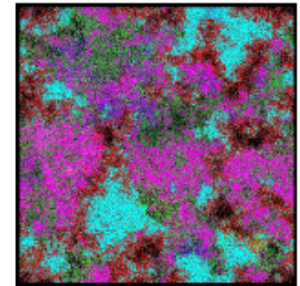
■ Population of Sequences



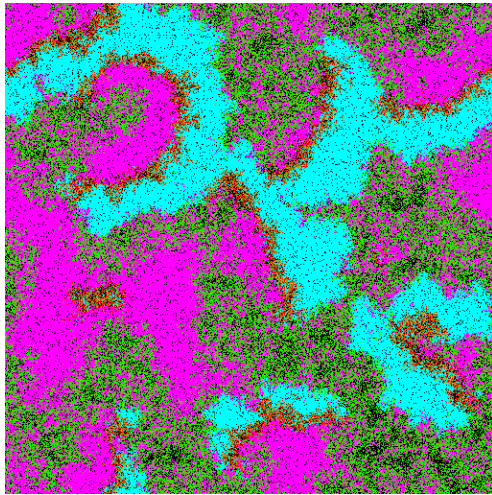
■ Genotype & Phenotype



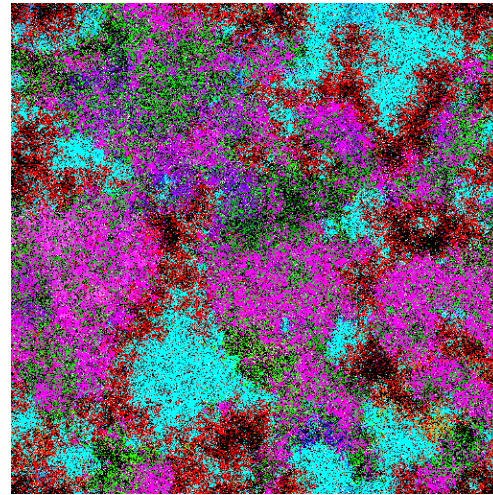
■ Space & Time



evolved 4 species system; evolved interaction topology



ECOsystem ($\mu = 0$)

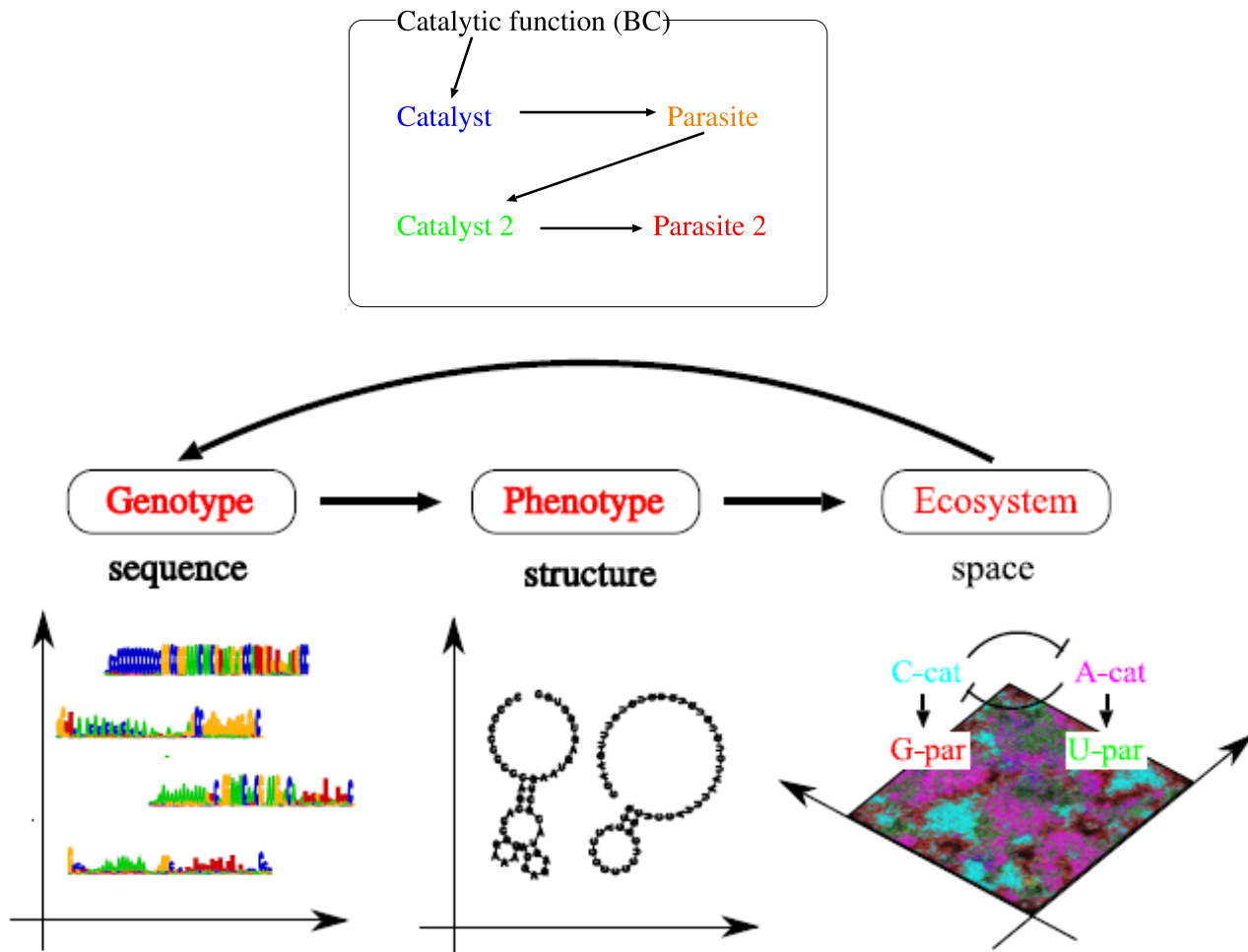


EVOL. system ($\mu = .004$)

Direct Interaction structure

	C-catalyst CYAN		A-catalyst MAGENTA		G-parasite RED		U-parasite GREEN	
	cat. str.	comp.	cat. str.	comp.	logo str.	comp.	logo str.	comp.
C-cat	0.52	0.87	0.36	0.45	0.81	0.65	0.26	0.36
A-cat	0.39	0.05	0.50	0.77	0.14	0.48	0.63	0.55

From Coding structure to ecosystem based information accumulation



Conclusion

Very stable multi-(quasi)species systems evolves

Interaction topology different from anything studied before.

Variability increases with decreasing mutation rate
speciation

Ecosystem based “solution” only at lower mutation rates

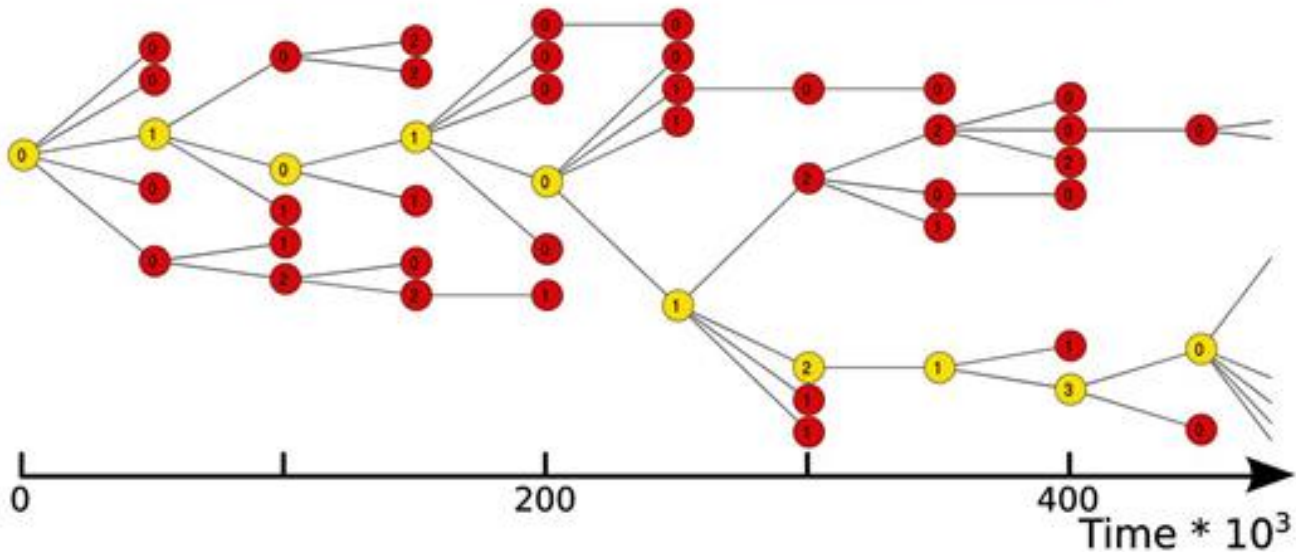
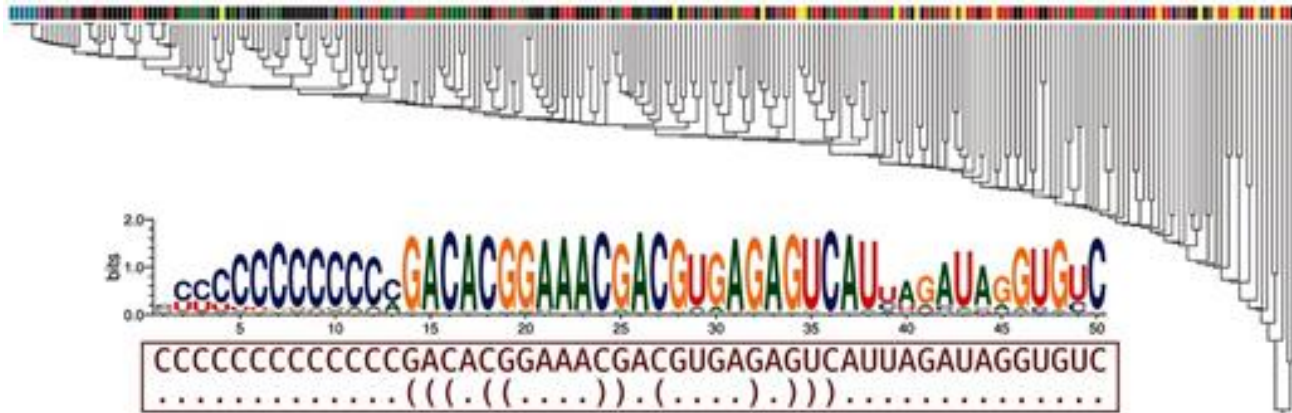
EVOLVED genotype-phenotype-interaction-spatial structure
mutual dependent (and “make sense” in relation to each
other)

Evolved, niche dependent mutational landscape

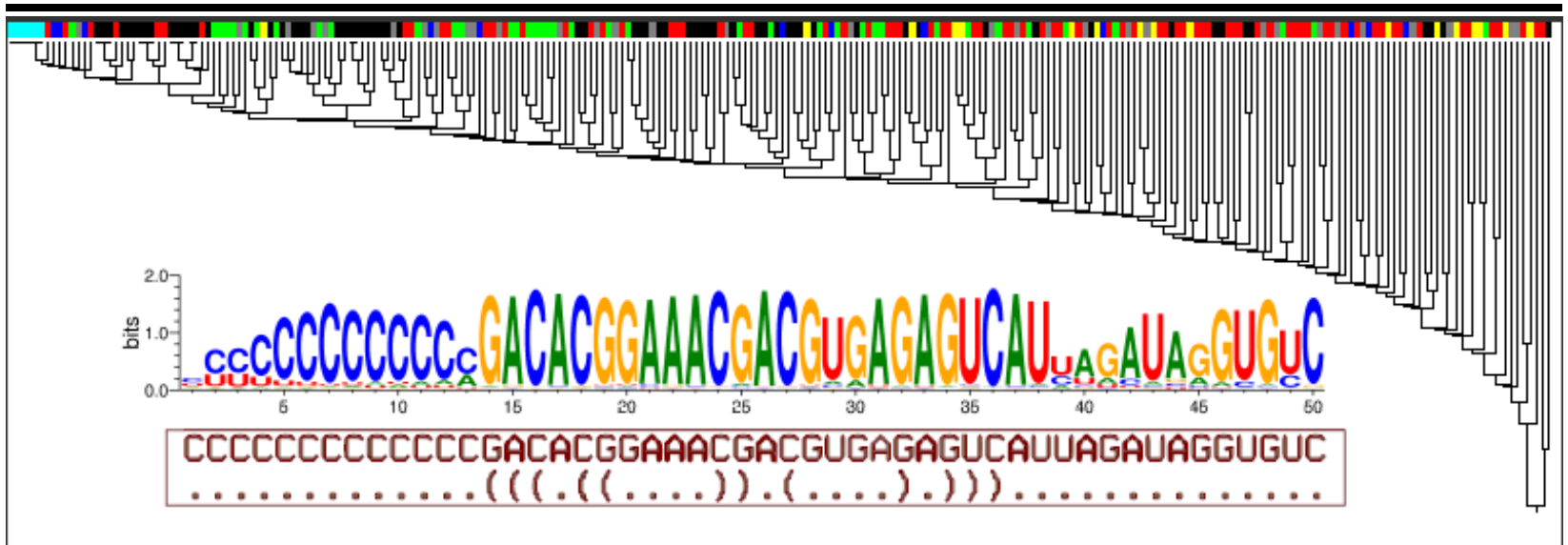
Evolution of coding structure at high mutation rates

Mutational neighborhood

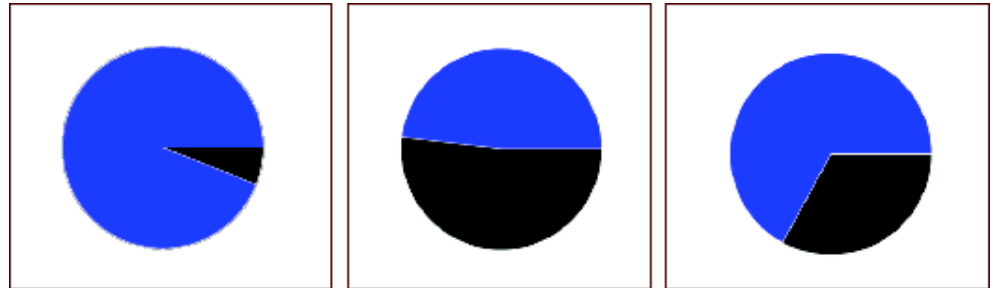
High mut. rate: 1 quasispecies: mutations along line(s) of descent



High mut. rate: 1 quasispecies LOW variability



mutational neighborhood of master seq.: STEEP

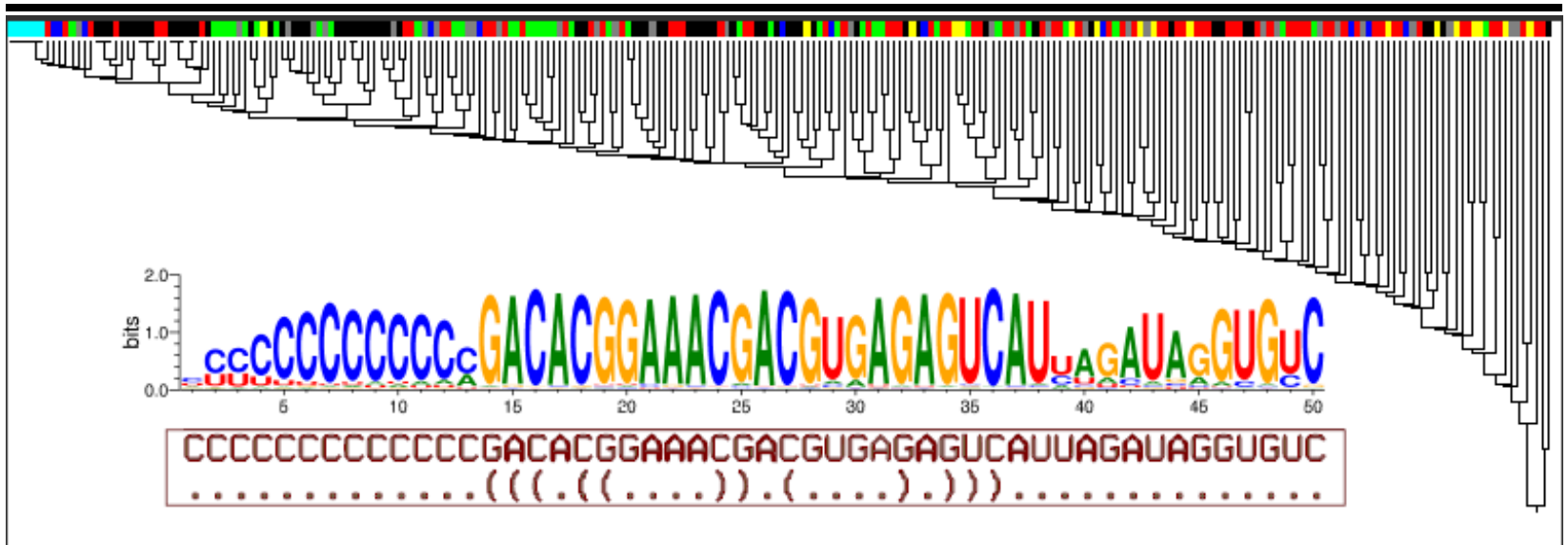


EVOLVED

optimal repl

av. random

High mut. rate: 1 quasispecies LOW variability



mutational NB: STEEP and "special"



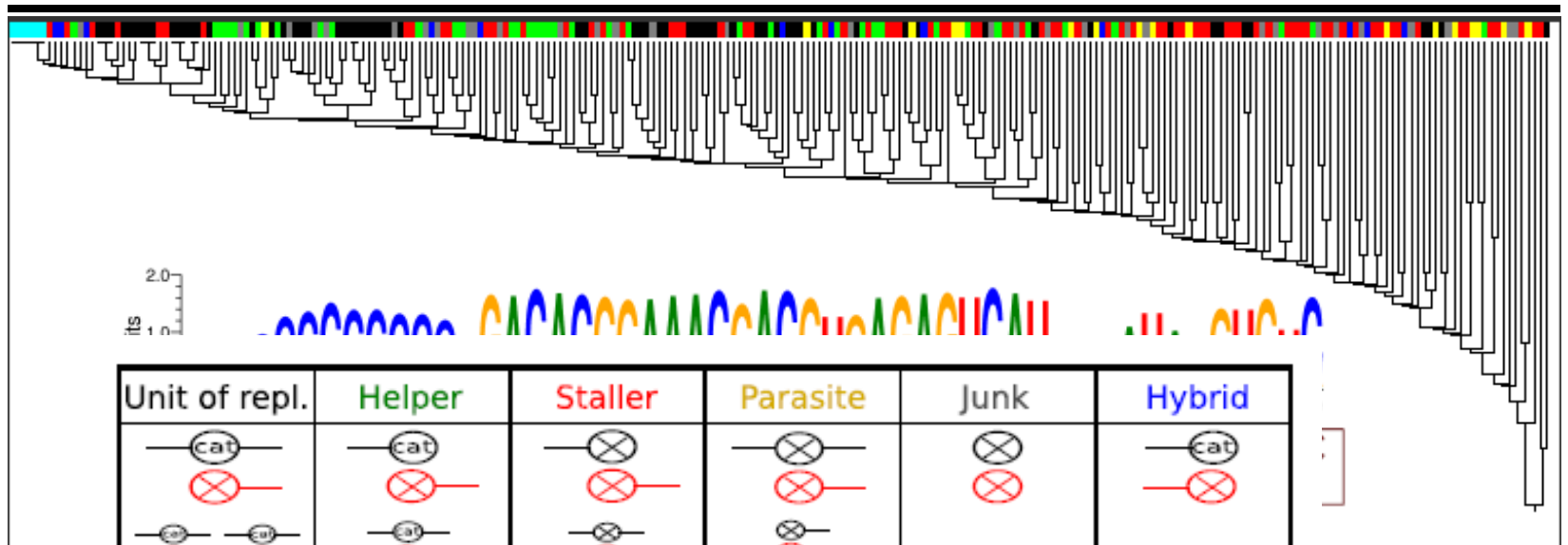
EVOLVED

optimal repl

av. random

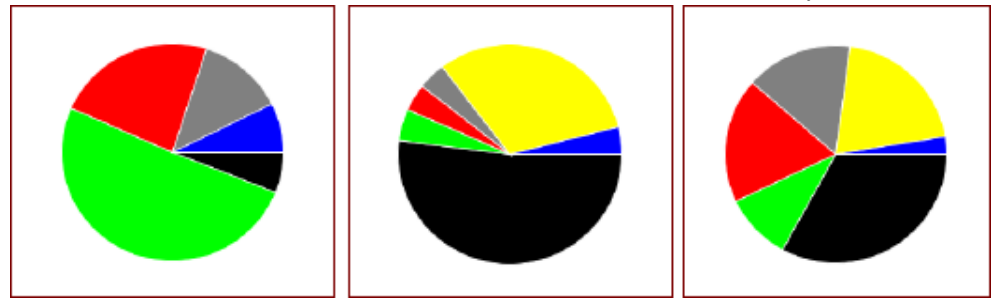
black replicator; blue rest; yellow parasites

1 quasispecies: codes for multiple functions



Unit of repl.	Helper	Staller	Parasite	Junk	Hybrid
VIABLE	NOT VIABLE	NOT VIABLE	VIABLE	NOT VIABLE	NOT VIABLE

mutational NB: STEEP and "special"



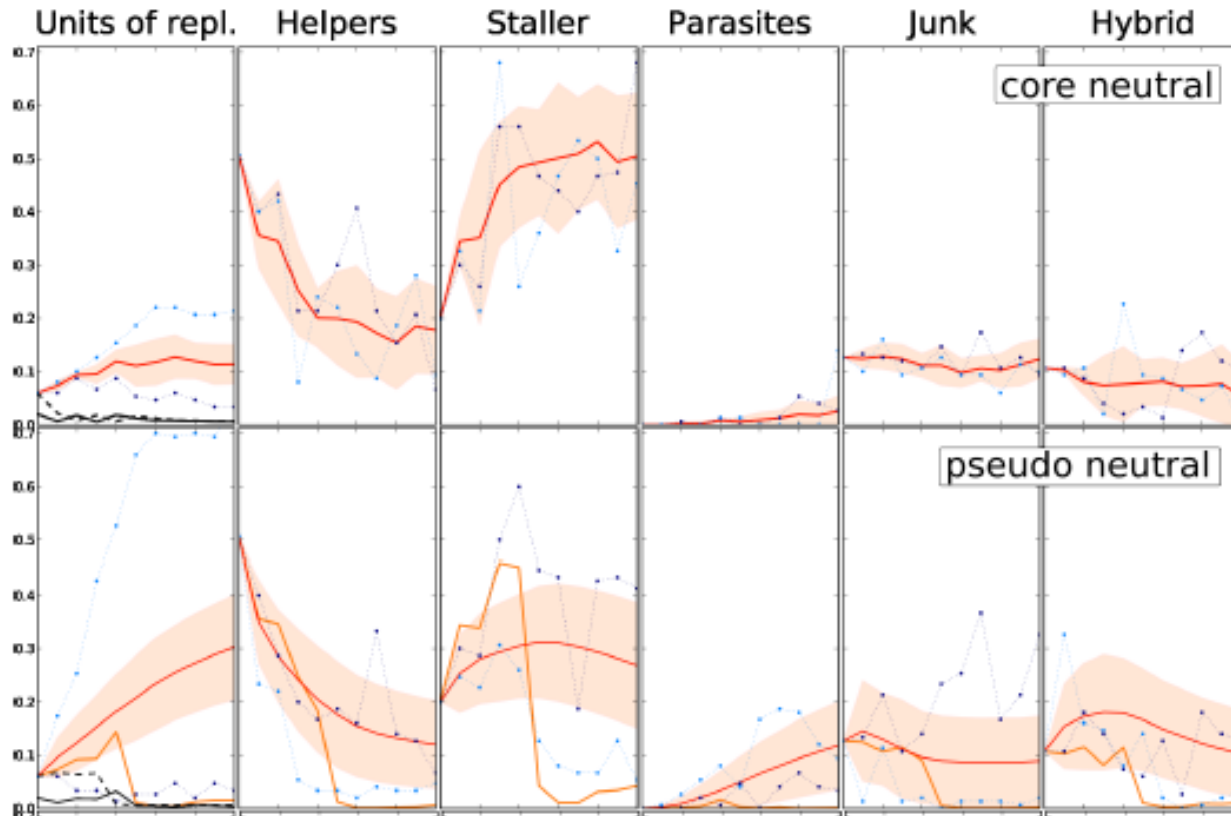
EVOLVED

optimal repl

av. random

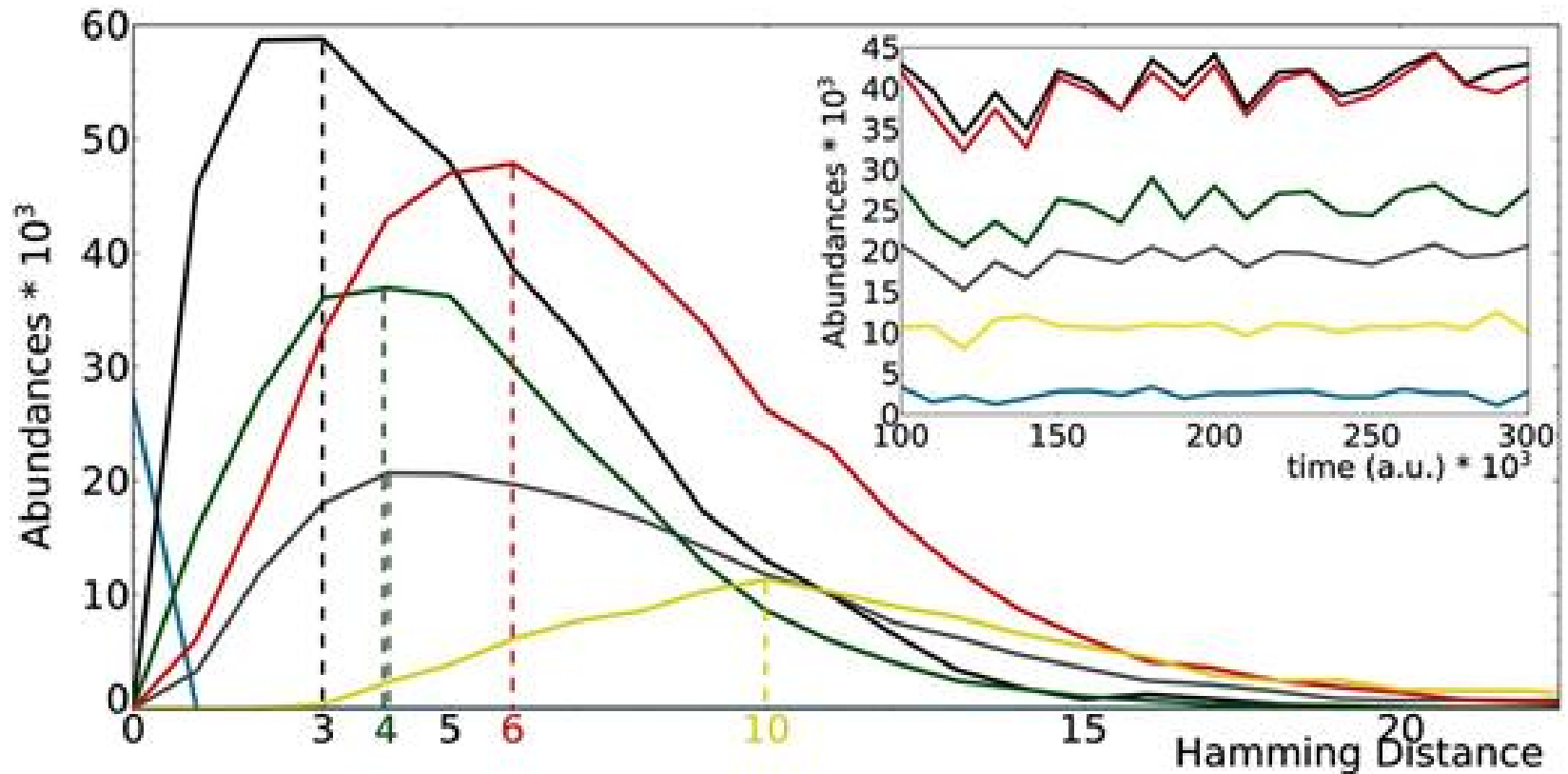
black repl.; blue rest; yellow parasites; green helpers; red stallers; gray junk

mutational neighborhood at larger Hamming distances



Top follow replicases with \geq replic rates masterseq. bottom follow replicases with $<$ replic rates masterseq.

Abundance of functional types at Hamming distance to master sequence

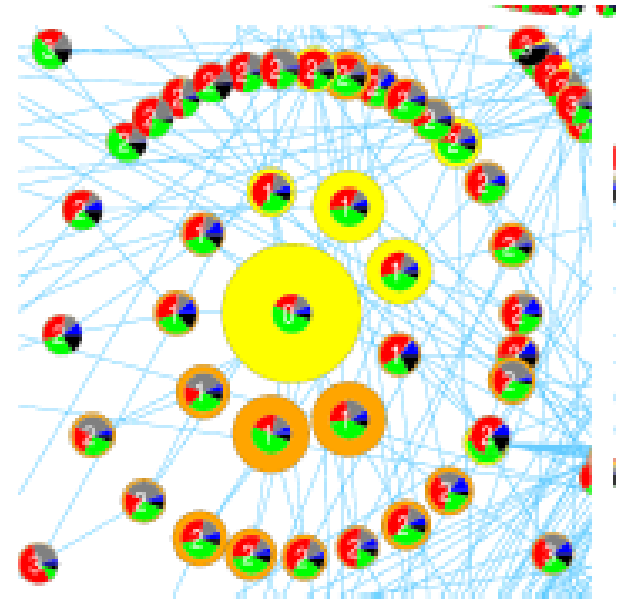
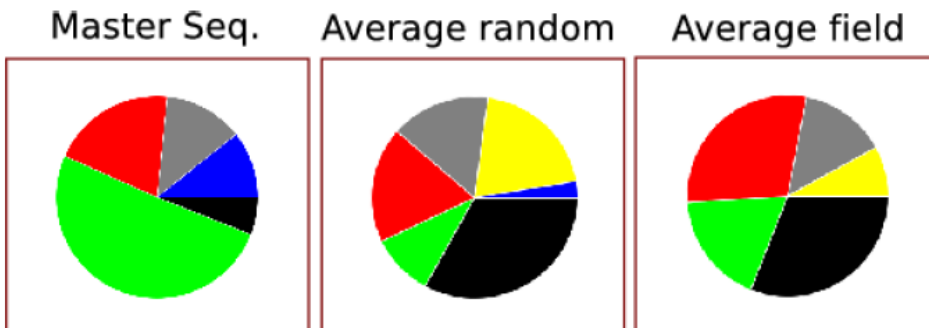


quasispecies composition in field

weakly reflects mutational neighbourhood
more replicators (because of replication)
, less helpers , more stallerers
(like neighborhood of other replicases)

Replicases with 'good' MN
overrepresented.

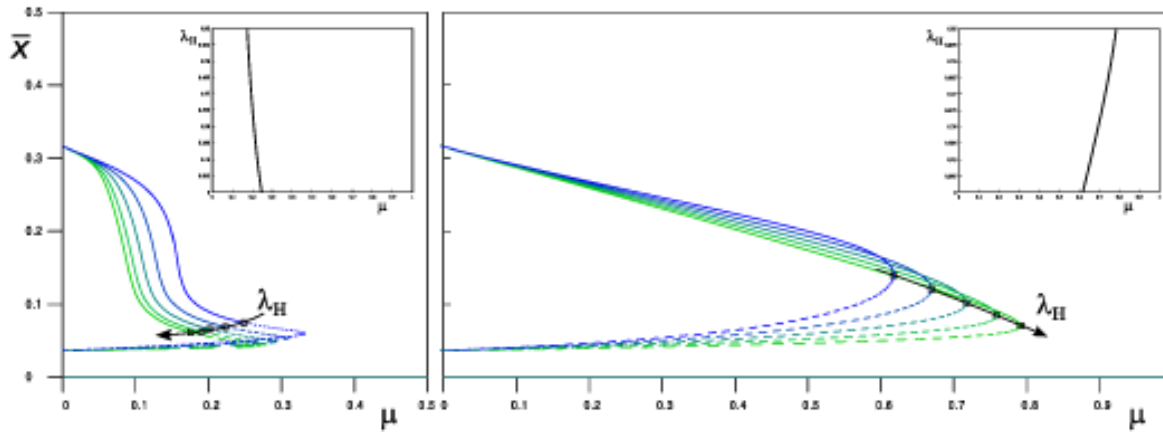
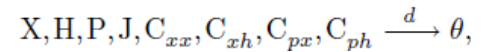
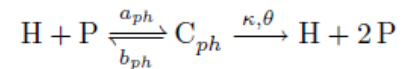
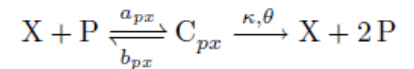
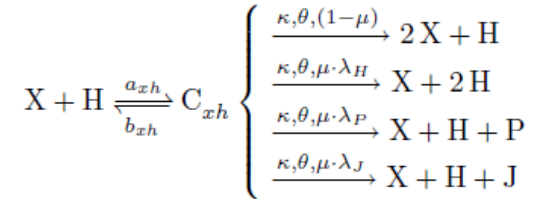
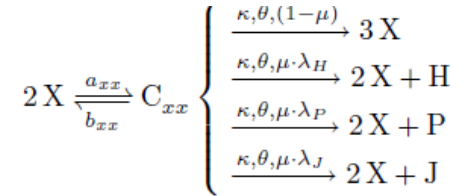
size = frequency; yellow core replicase



Helpers “help”

change in junk – \rightarrow extinction
 change in empty – \rightarrow extinction

in simplified ODE model:
 increases max μ without parasites
 decreases max μ with parasites



parasites

without parasites

Stallers “stall”

change in junk – > increases density

BUT master seq. replaced

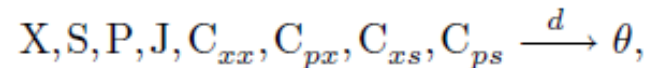
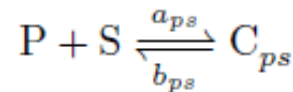
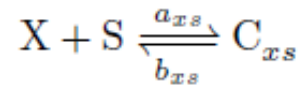
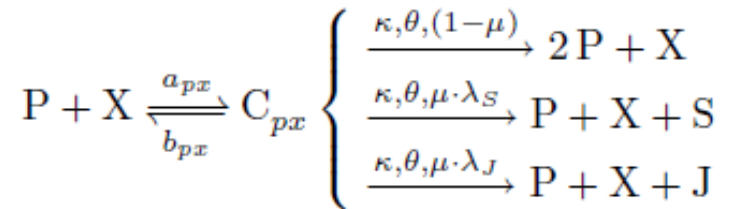
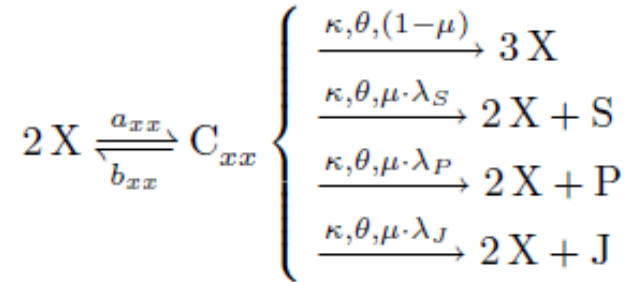
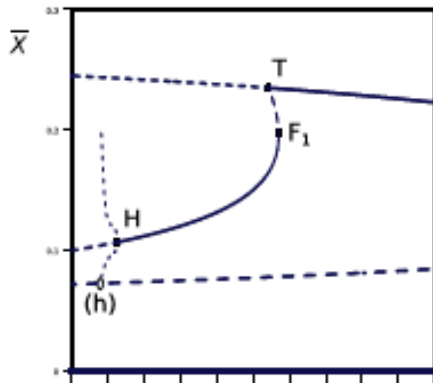
‘pseudo stallers’ evolve

change into empty space

parasite lineage evolves!









in simplified ODE model:

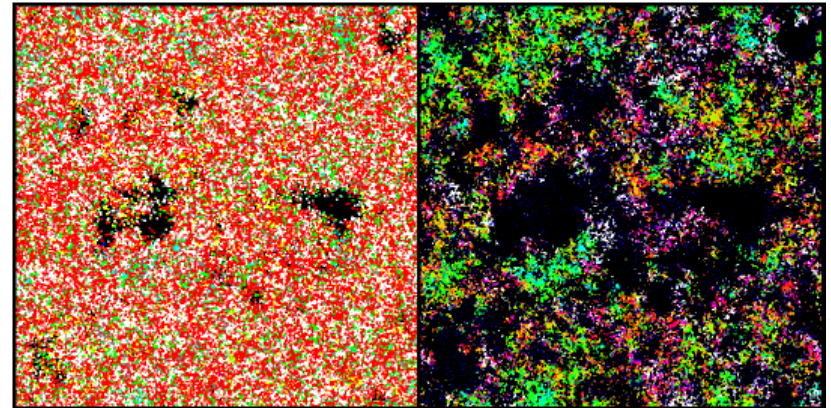
protects against parasites



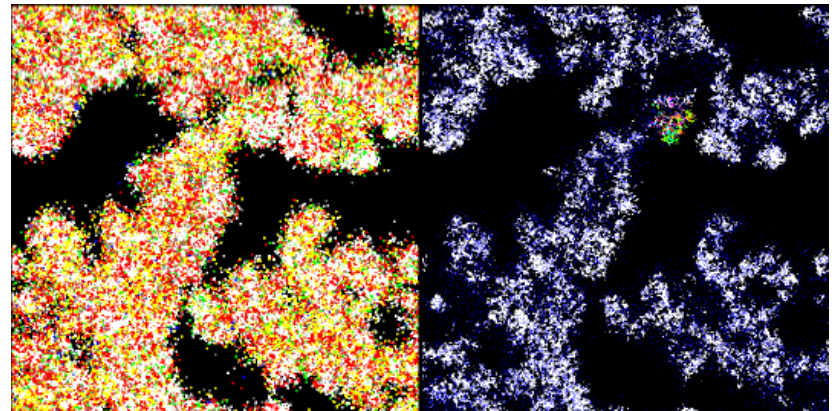
with parasites: x-axis: fraction staller-mutants

Variability of evolved quasispecies

mut. nei.	μ_{max}	replic. rates		competition	
		+/+	+/-	7	8
Steep quasispecies					
1.	 0.0164	0.902	0.858	✓	✓
2.	 0.0154	1.000	0.878	✓	✓
3.	 0.0151	1.000	0.777	✓	✓
4.	 0.0145	1.000	0.817	✓	✓
5.	 0.0151	1.000	0.777	✓	✓
6.	 0.0143	1.000	0.777	x	x
Flat quasispecies					
7.	 0.0154	0.725	0.817		
8.	 0.0149	0.902	0.817		



Steep quasispecies



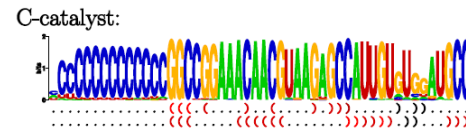
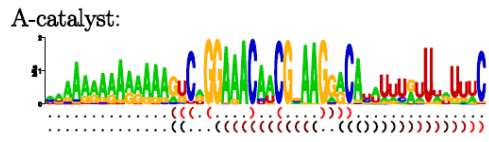
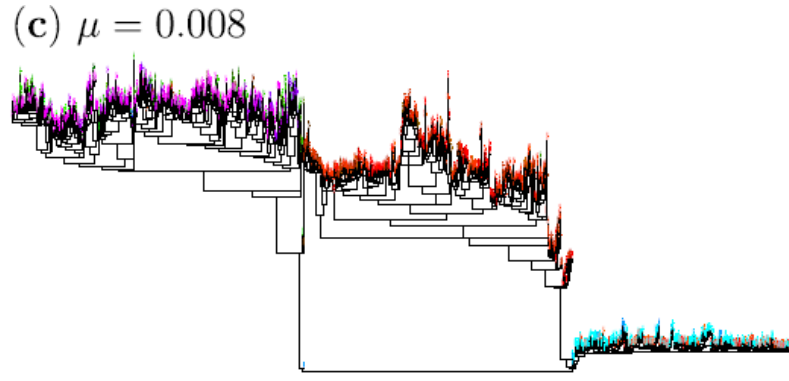
Flat quasispecies



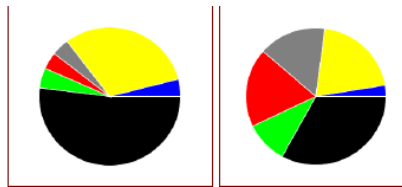
random

colors 'majority function' - dist. from masterseq
cyan-green-yellow-red-magenta-blue

Mutational neighborhood of 2 functionally equivalent RNA's



optimal replicator



random replicator

-S,

black replicator; yellow parasite; green helper; red staller

Conclusions RNA world at high mutation rates

Evolution of very specific coding structure.

One mastersequence codes for functional diverse ecosystem

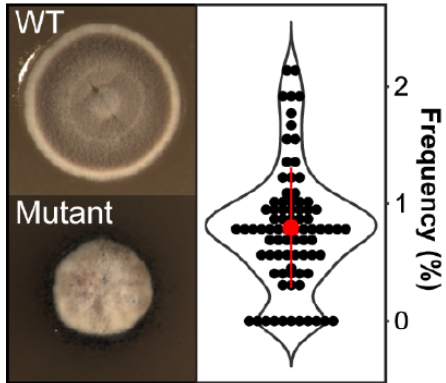
Decoded by mutations (hence clearest at high mutation rates)

In steep quasispecies most pronounced (best 'control')

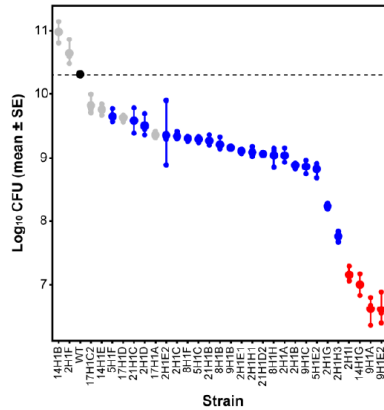
*individually coded but ecosystem based diversity
evolves and persists close to the Information Threshold*

Quasispecies based division of labour:

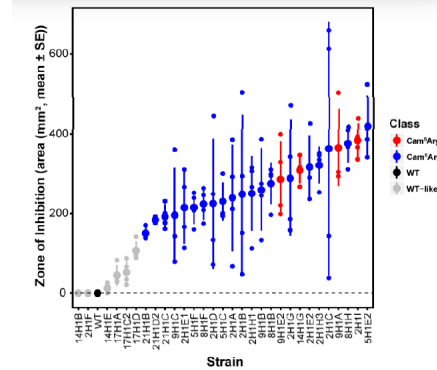
Antibiotic production is organized by division of labour in *Streptococcus*
 Zheren Zhang...Daniel E Rozen, *Science advances*, 6(3) 2020.



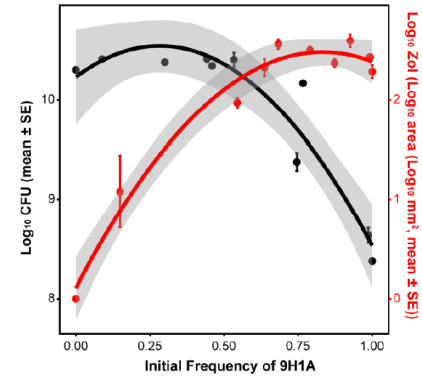
High Mut. Rate



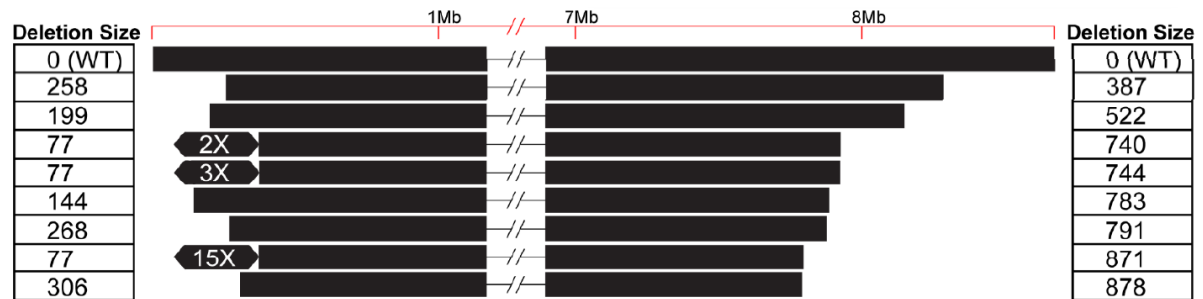
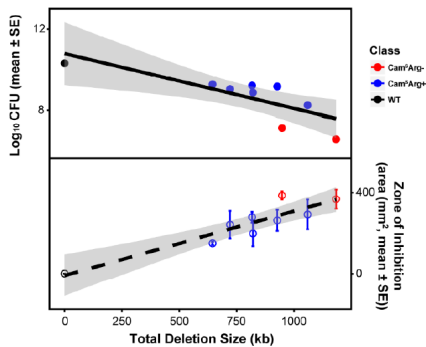
Mut. fitness



antibiotics production



QS fitness only > 50



Genome structure and targeted mutations